

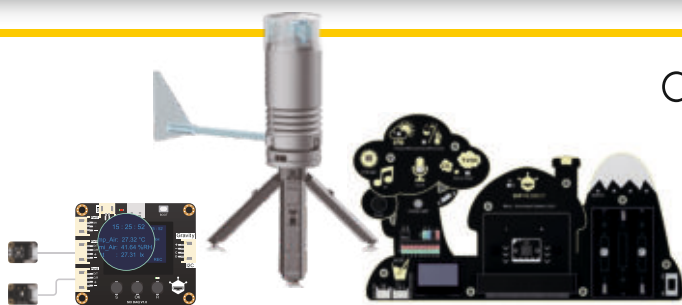
# Soluzioni per la strategia e principi di progettazione

STEAM and more: AI, IoT, robotica, coding, making, scienze



PANORAMICA DEL PRODOTTO	Informatica			Scienza	Sfida Progettuale
	MindPlus Coding Editor, supporta sia la programmazione basata su blocchi che quella basata sul testo				
Prescolare					 6-Clay Interactive Kit
Scuola primaria	 BOSON Starter Kit for micro:bit	 micro:Maqueen Meow	 micro:Maqueen Robo	 BOSON Science Design Kit	 4-Soldering Zoo Animal Kit
Scuola secondaria I <sup>a</sup>	 BOSON Artificial Intelligence Starter Kit	 micro:Maqueen Rika	 MindPlus Coding Kit for Arduino	 Gravity SDI (SD) Module	 4-Soldering Light Chaser Beam Robot Kit
Scuola secondaria II <sup>a</sup>	 HURYLENS	 IoT Starter Kit for micro:bit	 Intermediate Kit for Arduino	 Lark Weather Station	 Weather Station Kit with Solar Panel
	BOSON	micro:Maqueen	Gravity	UNIHIKER	DIY

Visita il nostro store



another way to care

[www.mydidactstore.it](http://www.mydidactstore.it)

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## 04 DFRobot for Education

- | About DFRobot
- | STEM Education
- | Our Journey
- | Awards
- | In The Press
- | Online Learning Resource

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## 12 Product Overview

- | Product Portfolio

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## 15 Key Product Lines

- | BOSON
- | micro:Maqueen
- | Gravity
- | Mind+
- | UNIHIKER

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## 21 Computer Science

- | micro:Maqueen Series
- | BOSON Coding Starter Kit
- | IoT Starter Kit for micro:bit
- | MindPlus Coding Kit for Arduino

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## 34 Science

- | BOSON Science Design Kit
- | BOSON Science Kit
- | Gravity: SCI DAQ Module
- | Lark Weather Station
- | Environment Science Expansion Board

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## 40 Design Challenge

- | BOSON Creativity Kit
- | BOSON Inventor Kit
- | DIY Electronics

# About DFRobot

DFRobot was founded in 2008, among the first to embrace open source hardware. After a decade, DFRobot has expanded from open source hardware to STEM education, AIoT, and other high-tech industries. Our mission is to form a community with easy access to whether hardware, software and ideas that allow makers and younger generation to achieve their goals and realize creative ideas in an effective manner.



# STEM Education

## Empower Creation for Future Innovators

Since 2013, DFRobot began to create STEM education kits and comprehensive learning resources including hardware, software, content solutions for students to engage with in the classroom, which allow students to benefit from creation, identifying their own challenges, solving new problems, motivating themselves to work together and share with others. We believe making and creating will get our younger generation closer to the future, and one day they will change the world with what they make.

## Hardware



- Systematic product road map suitable for all ages
- Thousands of open-source electronic modules and components
- Compatible with the mainstream digitalized STEM educational platforms

## Curriculum



- Standard-aligned
- Well-designed PBL solutions, curriculum, course plan and teacher training materials
- Skill: robotics, electronics, programming, IoT (Internet of Things), AI (Artificial Intelligence)

# Our Journey



200+ Countries and Areas



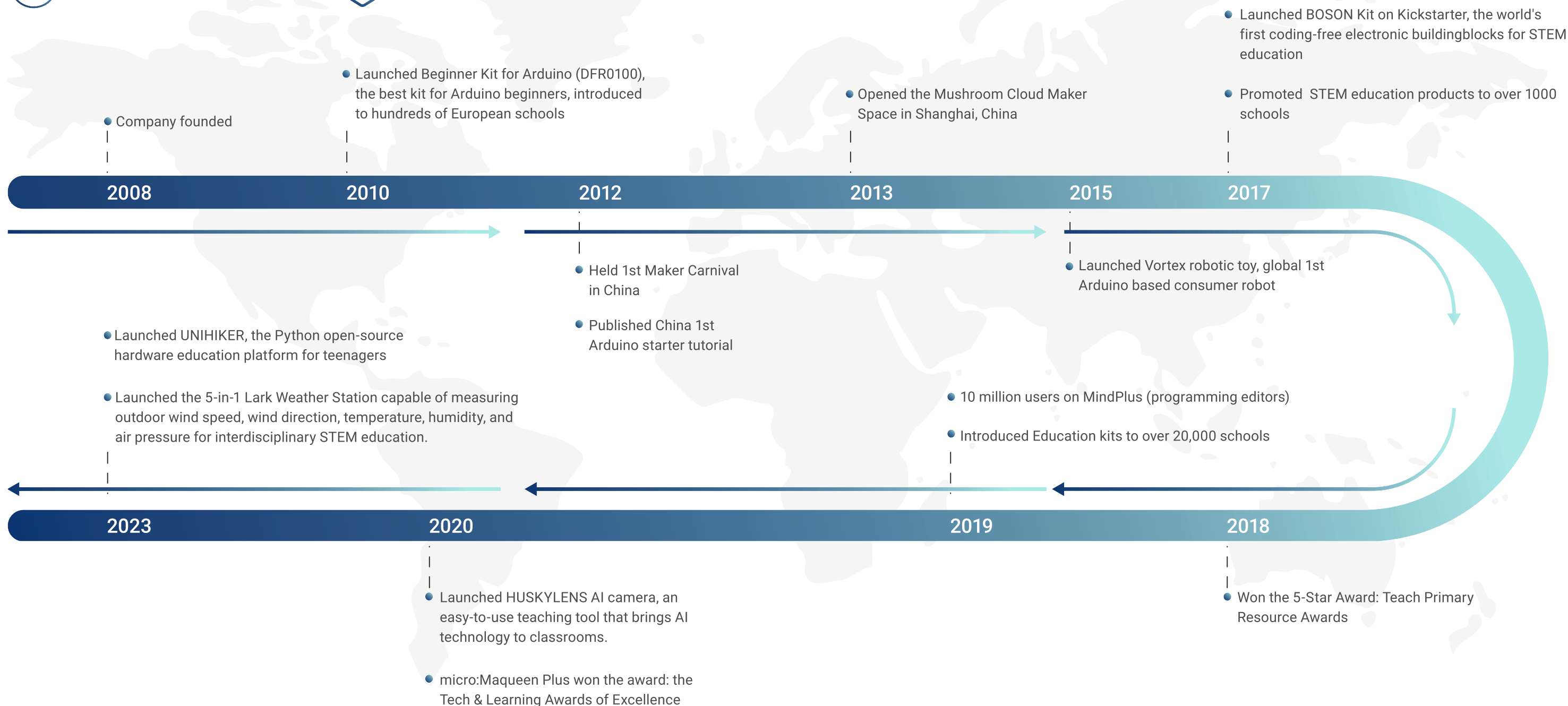
20,000+ Schools



10 M Education Users



1,000+ Lessons





## Awards



5-Star Award on Teach Primary Resource Awards



Tech & Learning's Awards of Excellence



EdTech Cool Tool Awards Finalist



Maker Faire 2015 Goldsmith Sponsor, 3 editor's Choice Awards

## In The Press



## Online Learning Resource



edu.dfrobot.com



DFRobotEdu

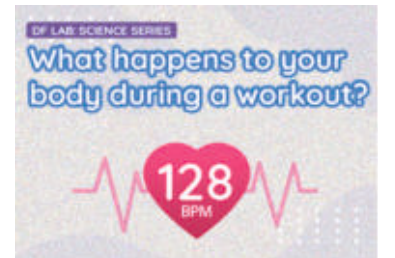
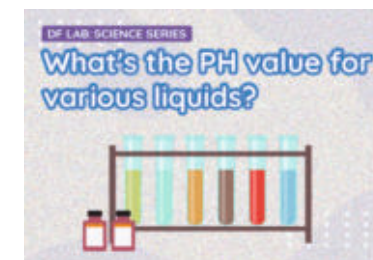
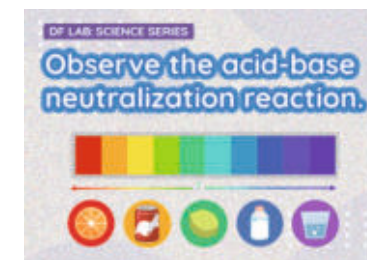
Quality resources to support the teaching and learning of STEM, get inspired with ideas, projects and tutorials for beginners.

With a mission to inspire more people to create, we build an online platform to support communities of educators and partners through providing easy & effective learning materials and projects. Selected tutorials featuring our popular products are updated on this online platform regularly.

## Featured Lessons



Science







Design &  
Technology



Computer  
Science &  
Robotics



Sorting Manipulator

Little Loader Expert

Pitch Cleaner

Forklift Worker

Maqueen Football Cup

Relay Race

# 01 | PRODUCT OVERVIEW

Product Portfolio



PRODUCT OVERVIEW	Computer Science			Science	Design Challenge	
	<div>MindPlus Coding Editor, supports both block-based and text-based programming</div>					
Preschool	<div> ★ BOSON Coding Starter Kit</div>				<div> BOSON Creativity Kit</div>	<div> 4-Claying Interactive Kit</div> <div> 4-Soldering Zoo Animal Kit</div>
Primary School	<div> BOSON Starter Kit for micro:bit</div>	<div> ★ micro:Maqueen Lite</div> <div> micro:Maqueen Mechanic</div> <div> micro:GamePad</div>		<div> ★ MindPlus Coding Kit for Arduino</div>	<div> ★ BOSON Science Design Kit</div>	<div> Gravity: SCI DAQ Module</div> <div> Insectbot Hexa</div>
Secondary School	<div> BOSON Artificial Intelligence Starter Kit</div>	<div> ★ micro:Maqueen Plus</div> <div> HUSKYLENS</div> <div> HUSKYLENS Pro</div>	<div> ★ IoT Cloud Kit for micro:bit</div> <div> IoT Starter Kit for micro:bit</div>	<div> ★ MindPlus Coding Kit for Arduino</div> <div> Intermediate Kit for Arduino</div>	<div> ★ BOSON Science Kit</div> <div> UNIHIKER</div>	<div> Lark Weather Station</div> <div> ★ Environment Science Kit</div> <div> BOSON Inventor Kit</div> <div> Weather Station Kit with Solar Panel</div>
High School						<div> Beginner Kit for Arduino</div>
<div><div><div>■ BOSON</div><div>■ micro:Maqueen</div><div>■ Gravity</div><div>■ UNIHIKER</div><div>■ DIY</div></div></div>						

# 02 | KEY PRODUCT LINES

BOSON  
micro:Maqueen  
Gravity  
Mind+  
UNIHAKER

## Product Solution

Tangible Coding = Software + Hardware

	Coding Language & Editor	Programmable Electronics Platform
Popular Teaching Tool	    	  
DFRobot Product Solution		<p>BOSON micro:Maqueen Gravity UNIHAKER</p>

Compatible with 3 major programmable electronics platforms



micro:bit is a tiny programmable computer, designed to make learning and teaching easy and fun.  
As one of the first micro:bit partners, DFRobot has devoted to close collaboration with micro:bit Education Foundation to reaching the goal of getting children coding everywhere.



Arduino is an open-source electronic prototyping platform enabling users to create interactive electronic objects.



raspberry pi

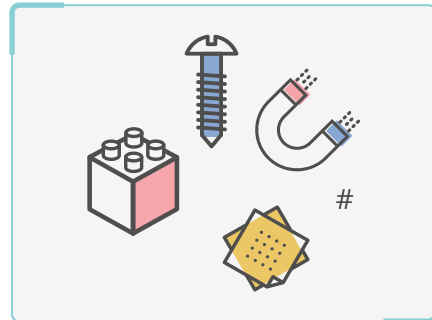
The Raspberry Pi is a series of small single-board computers developed in the United Kingdom by the Raspberry Pi Foundation to promote the teaching of basic computer science in schools.



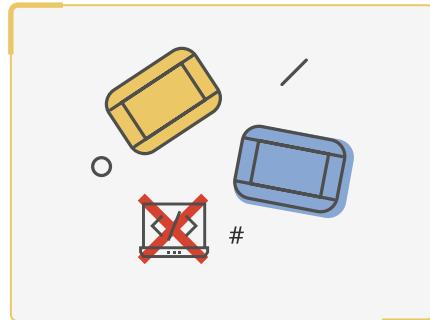


## BOSON PLAY, LEARN, INVENT

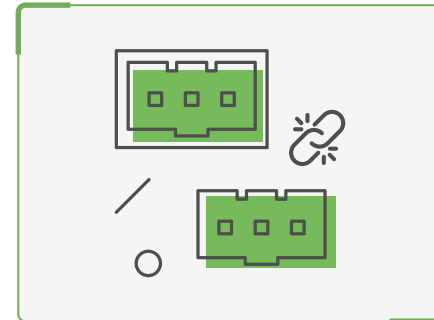
BOSON series is a set of modularized electronic building blocks designed for young inventors and STEM educators.



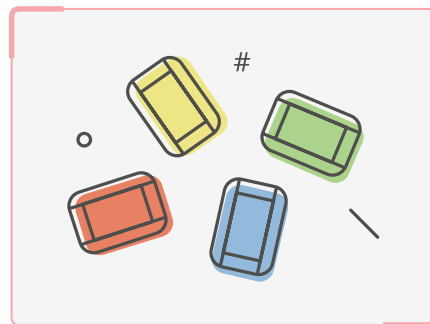
Compatible With LEGOs  
Magnets Screws and Velcro



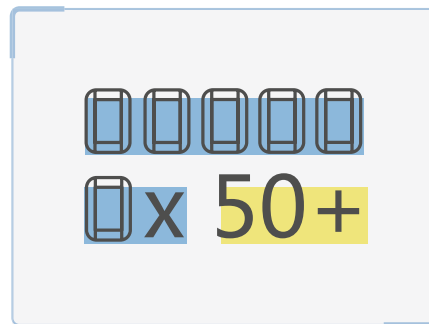
Coding-Free Electronic  
Building Blocks



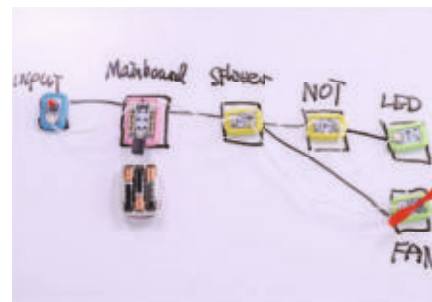
Fool-Proof  
Easy to Connect



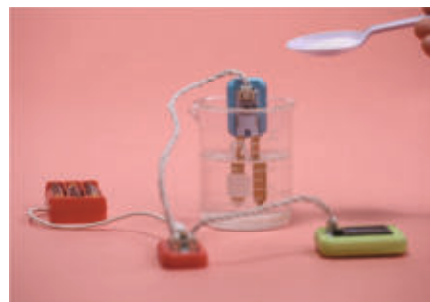
Color-Coded  
Easy to Distinguish



50+ Different Modules  
With Varying Functions



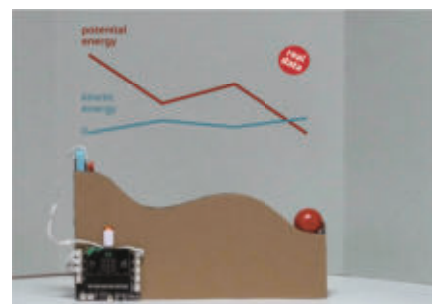
Physically program with BOSON



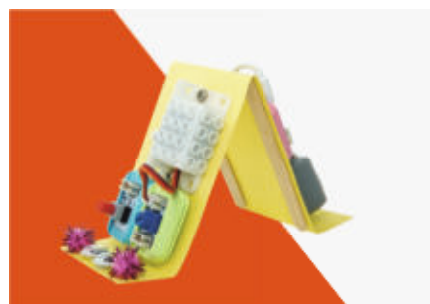
Explore the electrical conductivity  
of liquids



Test the plant-growing environment



Marble roller coaster



Walking Robot



LEGO Car



## micro:Maqueen

micro:Maqueen series is a graphical programming robot that is designed for students from the age of eight upwards. Despite a mini-body, its interesting features allow students to quickly learn graphic programming in entertaining, nurturing children's interest in science and logical thinking.



Classroom Teaching



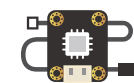
After-school activities and competitions



Rich Extension Interfaces- DIY projects with  
endless possibilities



Abundant Teaching content - Online  
tutorials and guidebooks



## Gravity

Gravity series is a high quality open-source, modular, plug and play electronics toolkit for everyone to create anything easily, which allows users at any skill level to easily connect and mix to realize ideas or develop projects.

Various professional modules, powerful expansion shields and kits are available.  
Total over 250.



Standard Interface



Colour coded Pin  
Headers & Cables



Professional &  
Various



Newbie Friendly



Detailed  
Documentation



Compatible with  
micro:bit



Compatible with  
Arduino

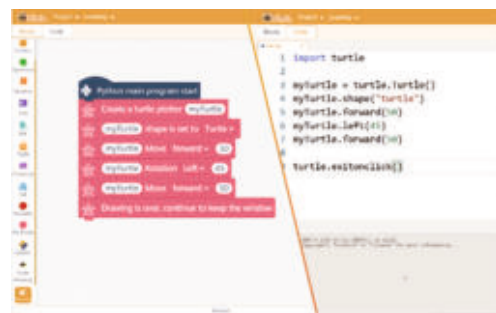
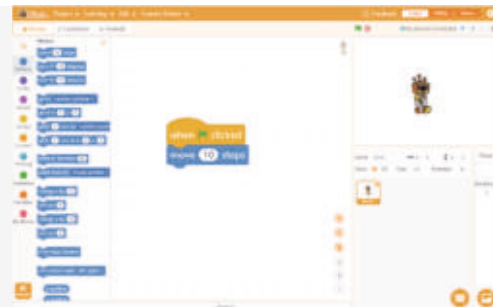




MindPlus is a programming educational software. You can use it to start coding from graphical programming, and then to master more programming languages like C and Python. MindPlus is also a tool you can create. Give rein to your imagination, you can make all kinds of cool projects there.

Build programs by dragging and snapping coding blocks just like **Scratch**.

Learn programming with no prior experience.



Based on **Python 3**, effectively transitioning from block-based coding to text-based coding for a complete programming learning experience.

Create real life projects compatible with a wide range of **electronic components**.

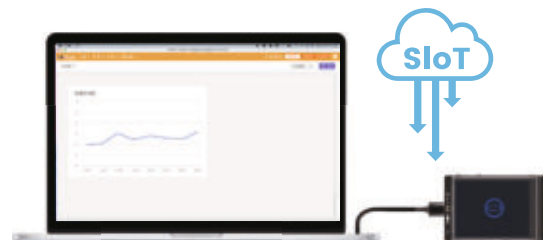


## Mind+ Dashboard

The Mind+ Dashboard has interactive display components that can be personalized by dragging and selecting different themes. It also supports multiple data-sources, making data presentation intuitionistic and more interactive and playful scientific projects possible.



Custom interface



Multiple data-sources



Themes color

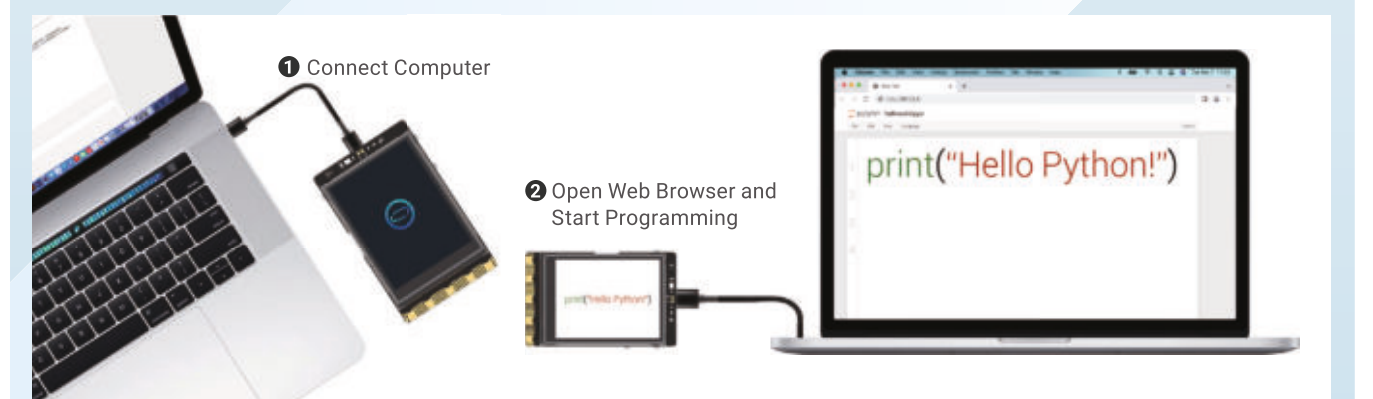


## The easiest dev computer for Python learning.

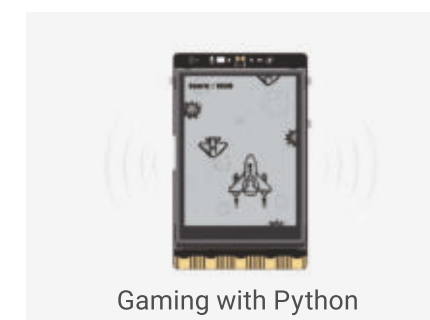
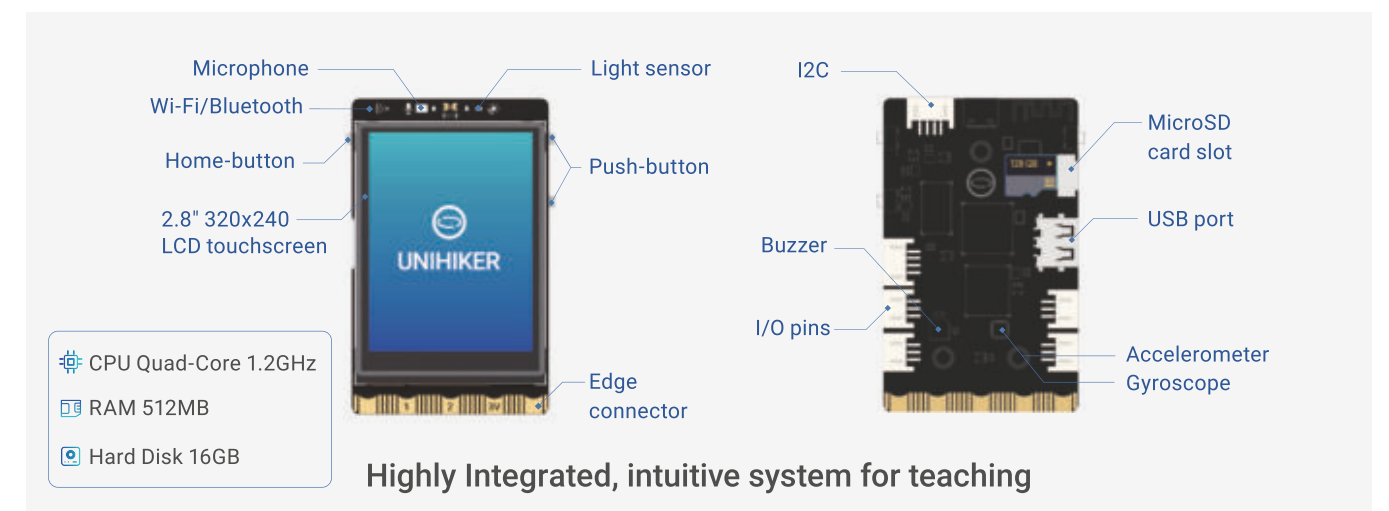
UNIHAKER is an open-source hardware that features a Linux operating system and a Python programming environment with a range of built-in Python libraries. Teachers and students can seamlessly connect it to their computers and instantly begin their Python learning journey without any configurations.

Learn more

<https://www.unihiker.com/>



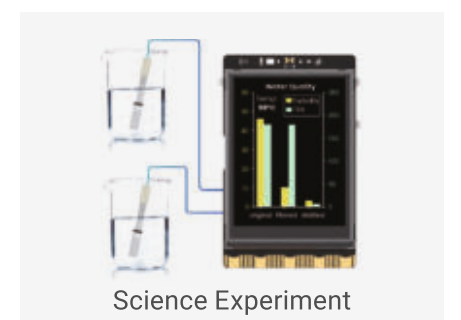
Learn Python in two easy steps



Gaming with Python



Hardware Extension



Science Experiment



micro:Maqueen

micro:Maqueen is a series of programmable robots for students in all levels. The mini-body, abundant accessories and interesting tutorials allow children to quickly learn computer science in entertaining and gaming.

Level	Product	Tutorial	Lessons
Beginner	micro:Maqueen Lite 	《Maqueen Lite Tutorial for Beginners》	11
	micro:Maqueen Lite +Mechanic 	《Maqueen Lite Advanced Tutorial》	7
Intermediate	micro:Maqueen Plus 	《Maqueen Plus Tutorial for Beginners》	15
	micro:Maqueen Plus +Mechanic 	《Maqueen Plus Advanced Tutorial》	6
Advanced	micro:Maqueen Plus +Mechanic +HUSKYLENS 	《Maqueen Plus & HUSKYLENS Tutorial for Beginners》	6



03 | COMPUTER SCIENCE

micro:Maqueen Series

BOSON Coding Starter Kit

IoT Starter Kit for micro:bit

MindPlus Coding Kit for Arduino





## micro:Maqueen LITE

### STEM education smart robot for beginners

micro:bit

Age • 8-12

Computer Science

11 • Lessons

SKU • ROB0148-EN



Small in size, assemble easily in 4 steps



Interactive projects with light, sound, motion



Contents: algorithm and programming, computing system



Combining with Maqueen Mechanic and GamePad to explore more possibilities

With the various functions integrated on Maqueen Lite, students can realize projects like line-tracking, ultrasonic avoidance, light-chasing, which allows them to learn robotics and programming knowledge such as line-tracking principle and ultrasonic in a fun way.



## micro:Maqueen PLUS

### Advanced education robot

micro:bit

Age • 12-19

Computer Science

27 • Lessons

SKU • MBT0021-EN



Increased in size, power, stability, and functionality



Supporting HUSKYLENS AI vision sensor



Contents: algorithms and programming, computing system, internet, data



Combining with Maqueen Mechanic and GamePad to explore more possibilities

An advanced version of micro:Maqueen Lite(4.0), micro:Maqueen Plus comes with a larger and more stable chassis, and more function integrated, supporting HUSKYLENS AI vision sensor. 15 teaching projects are provided for students to learn robotics as well as algorithms & programming and computing system in practice. Moreover, there are 6 structure expansion projects and 6 AI projects that enable students to study internet and data analysis when combining Maqueen Plus with Mechanic Accessories or HUSKYLENS sensor.

## HUSKYLENS/HUSKYLENS PRO

SKU • SEN0305/SEN0336

### An easy-to-use powerful artificial intelligence vision sensor.

With built-in machine learning technology, it can complete AI training only with one button. The main functions the sensor included are as follows:

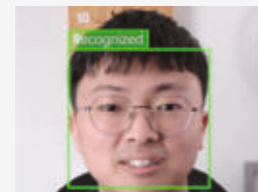
#### Study Pack of HUSKYLENS for micro: bit



SKU • KIT0179-EN



Object Tracking



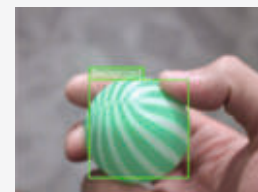
Face Recognition



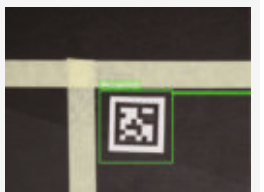
Object Recognition



Line Tracking



Color Recognition



Tag Recognition

#### micro:Maqueen Mechanic

SKU • ROB0163-EN

Mechanic Accessories turning Maqueen Lite/ Plus into various shapes, bringing infinite joy to classroom teaching!

#### micro:GamePad

SKU • DFR0536

Use a GamePad to remotely control Maqueen Lite or Maqueen Plus via the Radio on micro:bit. Bring more possibilities for interactive projects!

Maqueen Lite Tutorial

Making Difficulty ★★ Programming Difficulty ★★

Catalog		Field	Field Distribution Chart
Beginner	Lesson 1 Preparation	Computing System	<div>Maqueen Lite Robot Tutorial for Beginners Maqueen Lite Robot Advanced Tutorial</div> <div>Computing System</div> <div>Data and Analysis</div> <div>Networks and the Internet</div> <div>Impacts of Computing</div> <div>Algorithms and Programming</div>
	Lesson 2 Walking Maqueen	Algorithm & Programming	
	Lesson 3 Singer Maqueen		
	Lesson 4 Rhythm Maqueen		
	Lesson 5 Little Tagalong	Computing System	
	Lesson 6 Streetcar	Algorithm & Programming	
	Lesson 7 Light Chaser	Computing System	
	Lesson 8 Maqueen's Commander	Algorithm & Programming	
	Lesson 9 Motion-controlled Robot car	Data Analysis	
	Lesson 10 Fly Chess	Computing System	
	Lesson 11 Gamepad+Maqueen	Algorithm & Programming	
Advanced	Product Introduction	Computing System	
	Features and Functions		
	Installation Steps		
	Lesson 1 Pitch Cleaner	Algorithm & Programming	
	Lesson 2 Maqueen Football Cup	Computing System	
	Lesson 3 Little Loader Expert		
	Lesson 4 Forklift Worker		
	Lesson 5 Railway Patroller		
Lesson 6 Relay Race			
Lesson 7 Sorting Manipulator	Computing System		

Maqueen Plus Visual Recognition Tutorial

Making Difficulty ★★ Programming Difficulty ★★

Catalog		Field	Field Distribution Chart
Beginner	Lesson 1 Numbered Musical Notation of Colour	Computing System Algorithm & Programming	<div>Computing System</div> <div>Data and Analysis</div> <div>Networks and the Internet</div> <div>Impacts of Computing</div> <div>Algorithms and Programming</div>
	Lesson 2 Easy ETC (Electronic Toll Collection) System	Computing System Algorithm & Programming Data Analysis	
	Lesson 3 AI Sorting Master	Computing System Algorithm & Programming	
	Lesson 4 Undercover Detective		
	Lesson 5 Pokémon		
	Lesson 6 Following the “Right Track”		

Maqueen Plus Tutorial

Making Difficulty ★★ Programming Difficulty ★★

Catalog		Field	Field Distribution Chart
Beginner	Lesson 1 Introduction to Maqueen Plus	Computing System	<div><div>Maqueen Plus Robot Tutorial for Beginner</div><div>Maqueen Plus Robot Advanced Tutorial</div></div> <div><div>Algorithms and Programming</div><div>12</div><div>3</div><div>1</div><div>7</div><div>Computing System</div><div>Network &amp; Internet</div><div>Date and Analysis</div></div>
	Lesson 2 Let's move, Maqueen!	Algorithm & Programming	
	Lesson 3 Walking Emoji		
	Lesson 4 City Defender-A Police Car	Computing System Algorithm & Programming Data Analysis	
	Lesson 5 Light Sensing Robot		
	Lesson 6 Moth Robot	Algorithm & Programming	
	Lesson 7 Little Ranging Expert	Computing System Algorithm & Programming	
	Lesson 8 Car Reversing Helper		
	Lesson 9 Line-tracking Robot		
	Lesson 10 Tour of Crossroad		
	Lesson 11 IR-controlled Robot		
	Lesson 12 Motion Sensing Robot	Network & Internet Algorithm & Programming	
	Lesson 13 Firefighting Robot	Computing System Data Analysis Algorithm & Programming	
Advanced	Lesson 1 Relay Transport	Algorithm & Programming Computing System Network & Internet Data Analysis	
	Lesson 2 Vehicle Sharing	Computing System Algorithm & Programming Data Analysis	
	Lesson 3 Auto-Tracking Vehicle	Network & Internet Computing System Algorithm & Programming	
	Lesson 4 Fixed-Point Transportation	Computing System Algorithm & Programming	
	Lesson 5 Self Driving Truck		
	Lesson 6 Out of the Maze	Data Analysis Algorithm & Programming	

Refer to CSTA curriculum standard, the course catalog and field distribution are shown below:

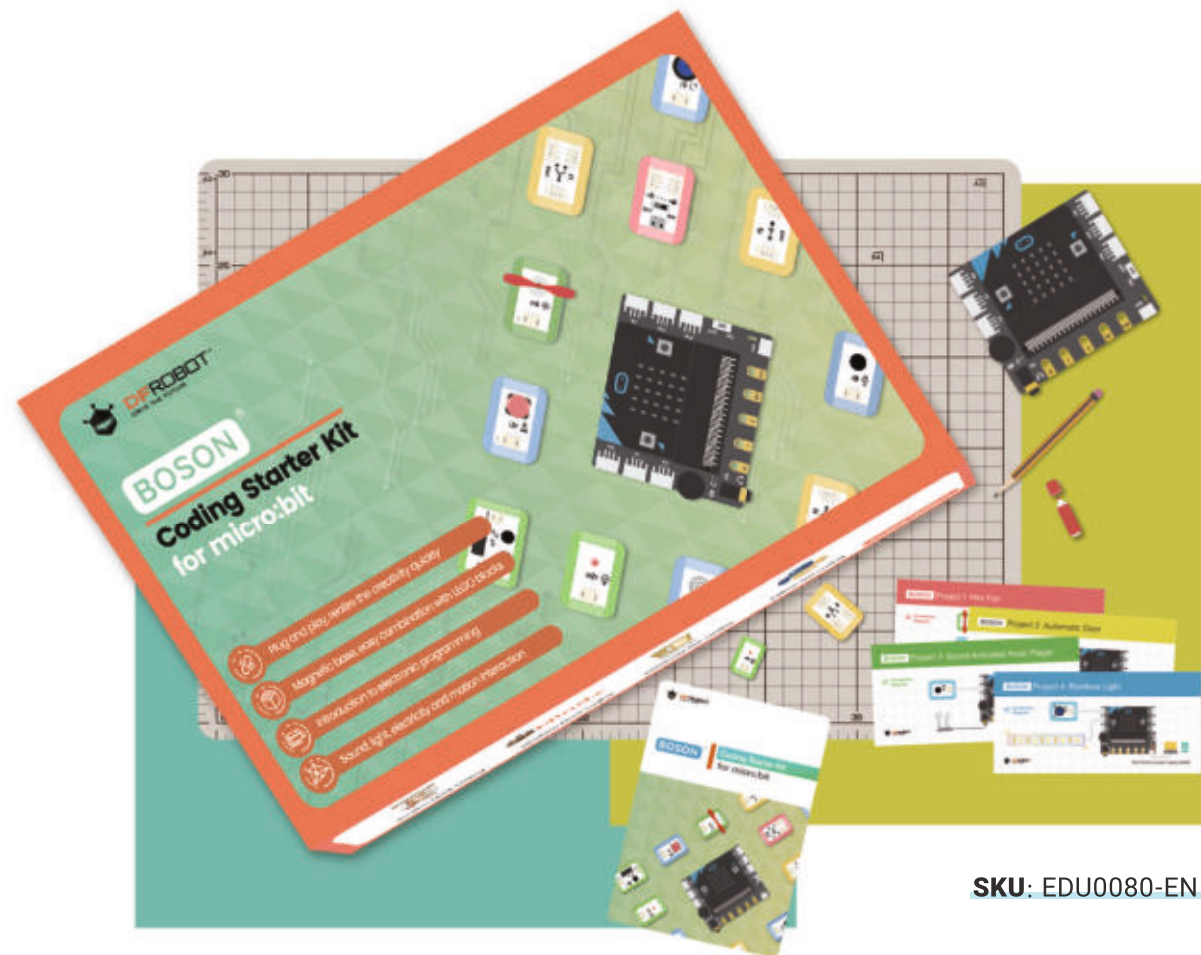




## BOSON CODING STARTER KIT

Easily learn coding and electronics from the beginning.

micro:bit Age • 6-14 Computer Science 15 • Lessons 15 • Modules



SKU: EDU0080-EN



3 Logic modules, 10 other modules with functions of sound and human detecting



Contents: Algorithm & Programming



Help students transition from coding theory study to graphical programming practice

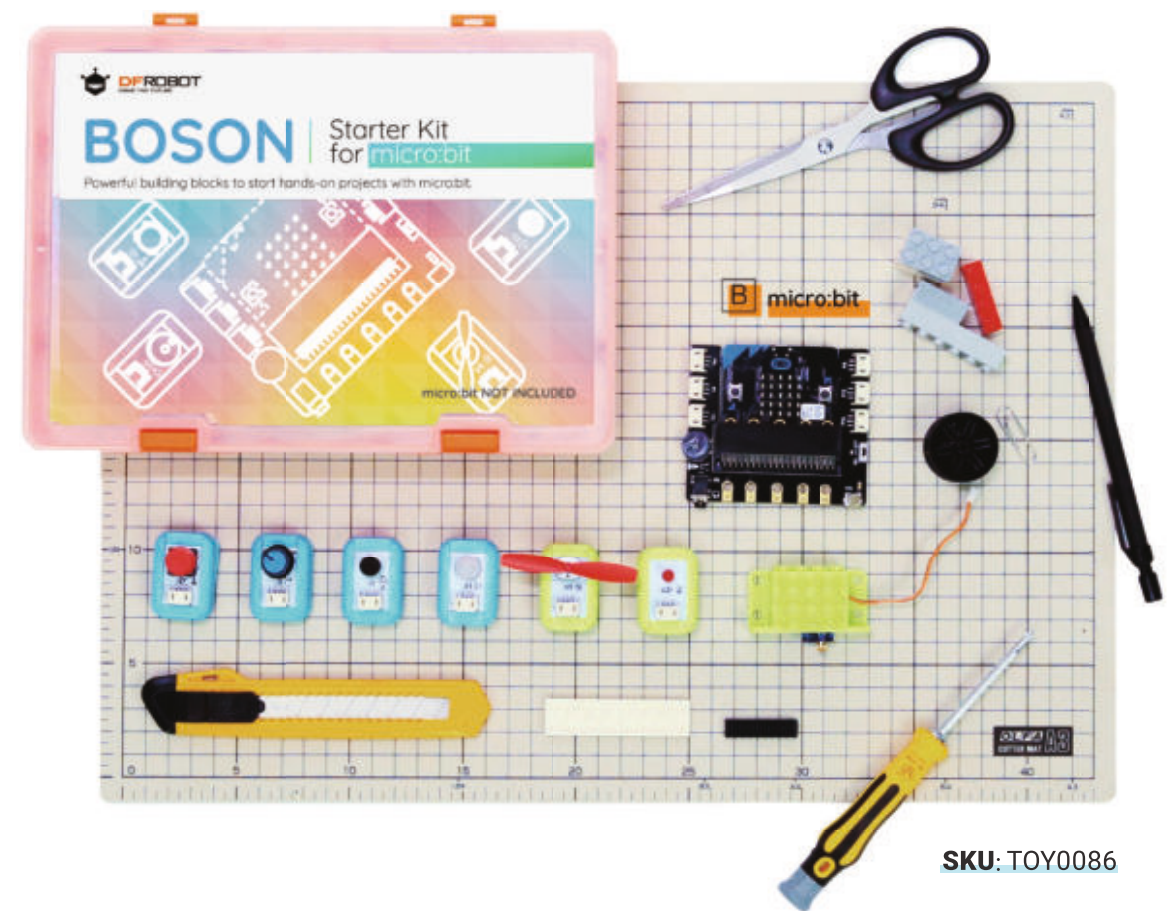
This kit includes 15 well selected modules, by which, students can create 3 non-programming projects and 12 programming projects. They can directly use BOSON's logic modules to build up projects without coding, or programming. Meanwhile, they can learn something about algorithms & programming.



## BOSON STARTER KIT FOR MICRO:BIT

Learning and building smart device with micro:bit

micro:bit Age • 10-14 Computer Science 12 • Lessons 8 • Modules



SKU: TOY0086



Cultivating kid's programming ability



Supporting sound, light and motion interaction



Comes with 8 modules, 4 quick start project cards



12-project tutorial from beginning to advance

The BOSON starter kit for micro:bit includes 8 well selected modules, covering the most popular digital and analog sensors and actuators, supporting sound, light and motion interaction. High accessibility of free-download tutorial and project cards enables students to learn micro:bit everywhere.



## BOSON Kit Tutorial

Making Difficulty ★ Programming Difficulty ★

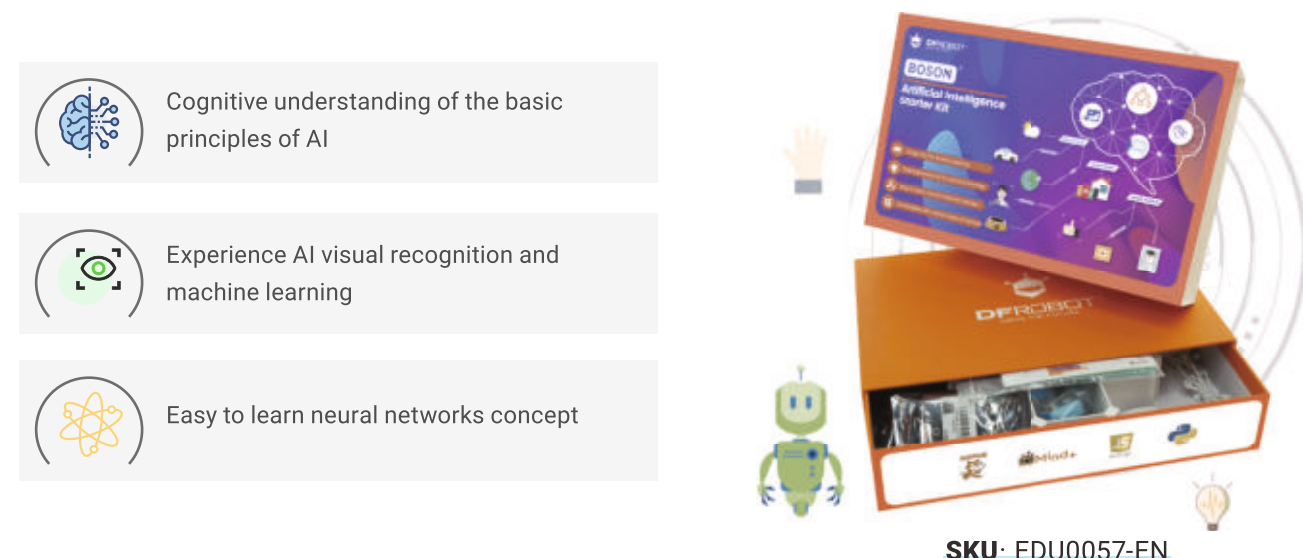
Refer to CSTA curriculum standard, the course catalogs and field distributions are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Clever LED	Data Analysis	
Lesson 2 DIY Fan	Algorithm & Programming	
Lesson 3 Complex Control	Algorithm & Programming	
Mind+ Introduction	Computing System	
Mind+ Interface Brief	Computing System	
Get Started with Mind+ and micro: bit	Computing System	
Lesson 4 The Mysterious micro: bit	Data Analysis	
Lesson 5 Flashing LED	Algorithm & Programming	
Lesson 6 Breathing Light	Algorithm & Programming	
Lesson 7 Speed Changable Fan	Algorithm & Programming	
Lesson 8 Electronic Candle	Data Analysis	
Lesson 9 Automatic Door	Algorithm & Programming	
Lesson 10 Music Box	Algorithm & Programming	
Lesson 11 Colorful LED Strip	Algorithm & Programming	
Lesson 12 Electronic Stabilizer	Algorithm & Programming	
Lesson 13 DJ Panel	Algorithm & Programming	
Lesson 14 Remote Control Doorbell	Algorithm & Programming	
Lesson 15 Bomb Escap	Algorithm & Programming	

## BOSON AI STARTER KIT

An entry-level product for the infinite possibilities of artificial intelligence.

micro:bit Age • 7-11 Computer Science 15 • Lessons 15 • Modules



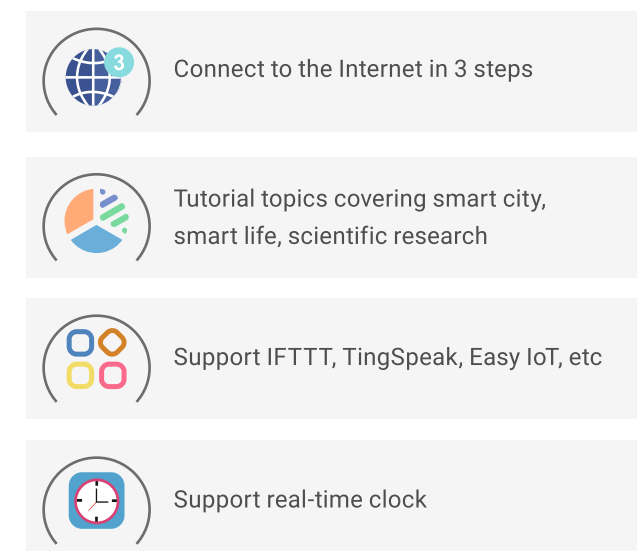
SKU: EDU0057-EN

The AI Starter Kit combines the NeurOne Module, which is specially designed for AI introductory teaching to simulate and experience machine learning principles.

## IoT CLOUD KIT FOR MICRO:BIT

An excellent solution to IoT classroom teaching

micro:bit Age • 13-19 Computer Science 15 • Lessons 10 • Modules



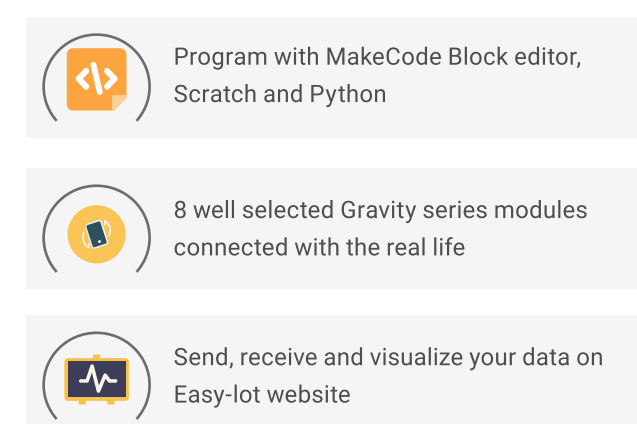
SKU: KIT0161-EN

The provided tutorials for the kit can lead students to learn what the IoT is, and get to know the applications of IoT by building up projects to realize all kinds of functions via IoT, such as clock service, text display, sound playback, light switching, data collection, and so on.

## IoT STARTER KIT FOR MICRO:BIT

All-in-one bundle for micro:bit learners to experience everything about IoT

micro:bit Age • 12-19 Computer Science 8 • Modules



SKU: KIT0138

The kit comes with a micro:bit microcontroller, a Wi-Fi module and 7 sensors/actuators that are widely used in IoT applications. Support HTTP and MQTT protocol, link your social network accounts via IFTTT or even build your own web service.


# MINDPLUS CODING KIT FOR ARDUINO

Get started from Zero to advanced projects, play with Bluetooth and IoT, create more fun in multiple scenarios!


Age • 9-14 Computer Science 26 • Projects 18 • Modules




SKU: KIT0152-EN



18 Modules with functions involving Bluetooth, WiFi, display, etc.

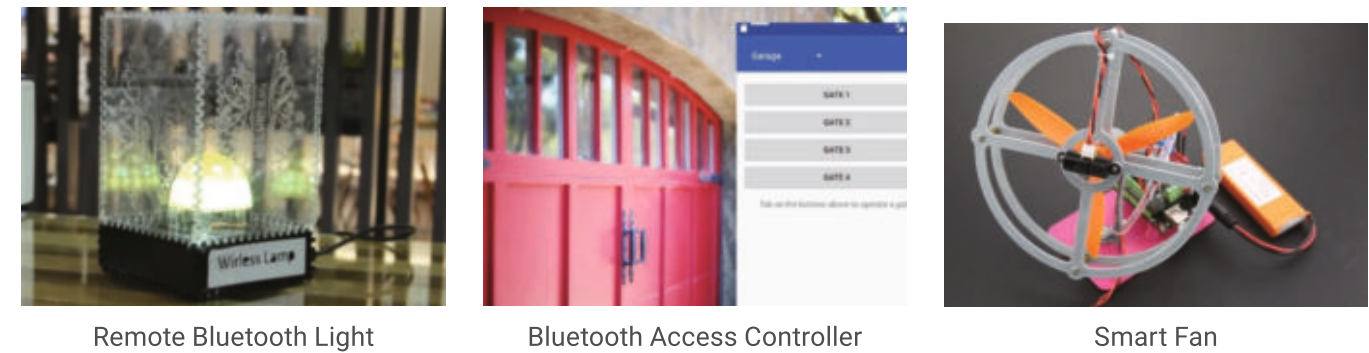


26 Interesting projects to explore IoT, smart home, etc.



Contents: computing system, algorithms & programming, data analysis

It comes with 15 Arduino basic projects, 5 IoT projects, and 6 Bluetooth communication projects, which allow students to apply the 18 gravity modules into actual life scenarios or smart home projects. The knowledges about computing system, algorithms & programming, and data analysis will be covered during the whole process.



Remote Bluetooth Light

Bluetooth Access Controller

Smart Fan

MindPlus Coding Kit Tutorial Making Difficulty Programming Difficulty Refer to CSTA curriculum standard, the course catalog and field distribution are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Light up the Onboard LED	Algorithms &Programming	 <div> Computing System</div> <div> Data and Analysis</div> <div> Networks and the Internet</div> <div> Impacts of Computing</div> <div> Algorithms and Programming</div>
Lesson 2 Light up the External LED		
Lesson 3 Control a LED with a button		
Lesson 4 Make a Simple Delay Lamp		
Lesson 5 Make a Push Button Switch		
Lesson 6 Breathing Light		
Lesson 7 3-Gear Adjustable Light		
Lesson 8 Knob-type Adjustable Light		
Lesson 9 Sound-controlled Lamp	Data Analysis	
Lesson 10 Corridor Lighting		
Lesson 11 Electric Candle		
Lesson 12 Make a Sound-producing Device	Algorithms &Programming	
Lesson 13 Anti-myopia Alarm		
Lesson 14 Ultrasonic Range Finder		
Lesson 15 Intruder Detector	Network & Internet	
Lesson 16 IoT Communication Tool		
Lesson 17 IoT Temperature Detection	Data Analysis	
Lesson 18 Violent Transportation Monitoring		
Lesson 19 Automatic Clothes Hanger	Algorithms & Programming	
Lesson 20 Intelligent Baby Cradle		
Lesson 21 Bluetooth Configuration	Network & Internet	
Lesson 22 Making An APP	Computing System Data Analysis	
Lesson 23 Bluetooth-controlled LED	Computing System	
Lesson 24 Control A Servo with Your Phone		
Lesson 25 Special Switch - Relay		
Lesson 26 Palm Smart Home	Algorithms &Programming	



# INTERMEDIATE KIT FOR ARDUINO

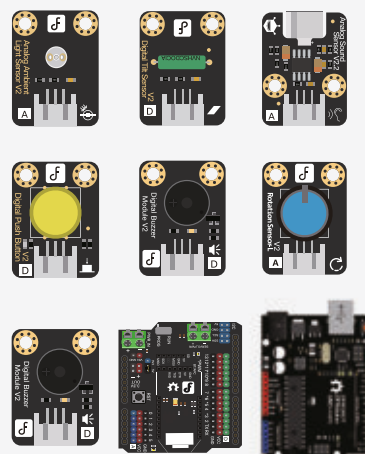


Age • 15+

Computer Science

16 • Projects

17 • Modules



**SKU:** KIT0018

Learning basic electronics theory, physical computing and how to use Arduino. Starting with simple LED project and then moving on to more complicated projects.

## 27 PCS SENSOR SET FOR ARDUINO



27 • Modules



**SKU:** KIT0011

## 37 PCS SENSOR SET FOR ARDUINO



37 • Modules



**SKU:** KIT0150

# 04 | SCIENCE

BOSON Science Design Kit

BOSON Science Kit

Gravity: SCI DAQ Module

Lark Weather Station

Environment Science Expansion Board



# BOSON SCIENCE DESIGN KIT

Explore science and engineering projects in a creative way.

Age • 8-10

Science

12 • Projects

13 • Modules



Supports sound, light and motion interaction



Contents: Engineering design and Physical Science



Coding free, simple and easy-to-use



SKU: TOY0136

The carefully-designed 7 scientific experiments and 5 engineering projects would let students learn scientific principles in practice by applying BOSON modules into actual applications.

## BOSON Science Design Kit Tutorial

Making Difficulty ★ Programming-free

Refer to NGSS curriculum standard, the course catalog and field distribution are shown below:

Catalog	Field	Field Distribution Chart
Lesson 1 Why Are Electrical Wires Covered in Plastic?	Physical Science Engineering Design	<p>The chart is a network diagram with five nodes: Physical Science (top), Engineering Design (right), Earth &amp; Space Science (bottom), Life Science (left), and Physical Science (top-left). The nodes are connected by lines, and the connections are labeled with lesson numbers. The connections are: Physical Science to Engineering Design (10), Engineering Design to Earth &amp; Space Science (3), Earth &amp; Space Science to Life Science (3), Life Science to Physical Science (12), and Physical Science to Earth &amp; Space Science (10).</p>
Lesson 2 How to Make Your Living Room Comfortable?		
Lesson 3 What Is a Car Sunshade?		
Lesson 4 Why Does the Moon Shine at Night?	Earth & Space Science Engineering Design	
Lesson 5 Why Is It Summer After Spring, not Winter?		
Lesson 6 Why Do Very Few Plants Grow in the Desert?	Life ScienceEngineering Design	
Lesson 7 How Does the Water Cycle Work?	Physical Science Earth & Space Science Engineering Design	
Lesson 8 Solar Oven	Physical Science Engineering Design	
Lesson 9 Fridge Door-closing Reminder	Physical Science Life Science Engineering Design	
Lesson 10 Automatic Plants Fill Light	Life Science Engineering Design	
Lesson 11 Automatic Watering System	Physical Science Engineering Design	



# BOSON SCIENCE KIT

Explore science in an easy and digitalized way.

Age • 11-14

Science

12 • Projects

11 • Modules



8 scientific sensors for physics, chemistry and biology exploration



Contents: Life Science and Physical Science



Coding free, simple and easy-to-use



SKU: TOY0084

The 12 experiments designed for this kit gives kids an excellent intro to science exploration. When graphing data from the experiments with BOSON sensors, students can also learn chemistry and biology in practice.

## BOSON Science Kit Tutorial

Making Difficulty ★ Programming-free

Refer to NGSS curriculum standard, the course catalog and field distribution are shown below:

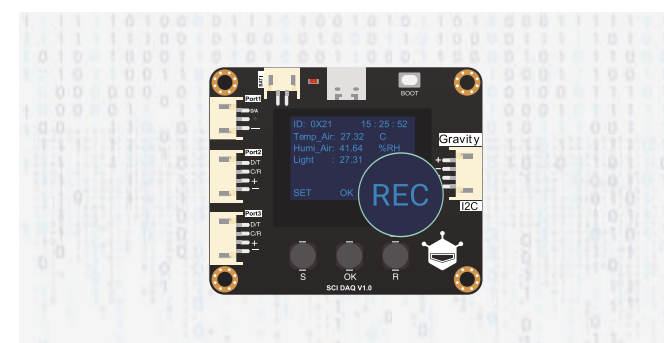
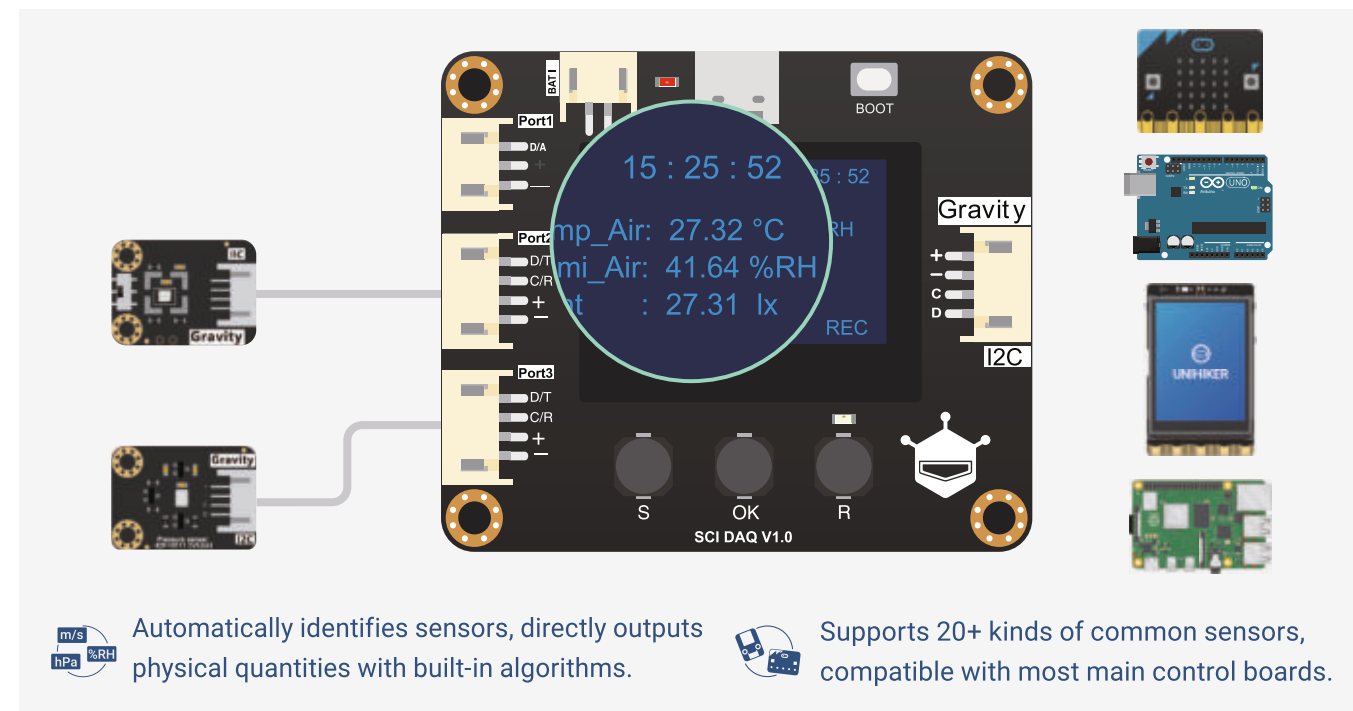
Catalog	Field	Field Distribution Chart
Lesson 1 What Color Absorbs Heat Best?	Physical Science Engineering Design	<p>The chart is a triangular radar plot with five axes representing different fields. The axes are labeled with icons and names: Physical Science (top), Engineering Design (right), Earth &amp; Space Science (bottom), Life Science (left), and Physical Science (top-left). The chart shows the distribution of 12 lessons across these fields. The data points are: Physical Science (7), Engineering Design (5), Earth &amp; Space Science (1), Life Science (12), and Physical Science (1). The chart is divided into five colored regions: Physical Science (orange), Engineering Design (yellow), Earth &amp; Space Science (green), Life Science (blue), and Physical Science (purple).</p>
Lesson 2 Which Coffee Cup is Best?		
Lesson 3 What's the pH Value for Various Liquids?		
Lesson 4 What Happens When Acid Meets Base?		
Lesson 5 Why Is the Water Changing Its Color?		
Lesson 6 Do Plants Grow Better with Fertilizer?	Life Science Engineering Design	
Lesson 7 Do Plants Need Light?		
Lesson 8 Do Plants Grow Better with More Water?		
Lesson 9 What's the Best Environment for a Plant?		
Lesson 10 Can Pure Water Conduct Electricity	Physical Science Engineering Design	
Lesson 11 Are We Able to 'see' Conductivity?	Life Science Engineering Design	
Lesson 12 What Happens to Your Body During a Workout?	Life Science Engineering Design	



# SCI DAQ MODULE

SKU: DFR0999 / EDU0170

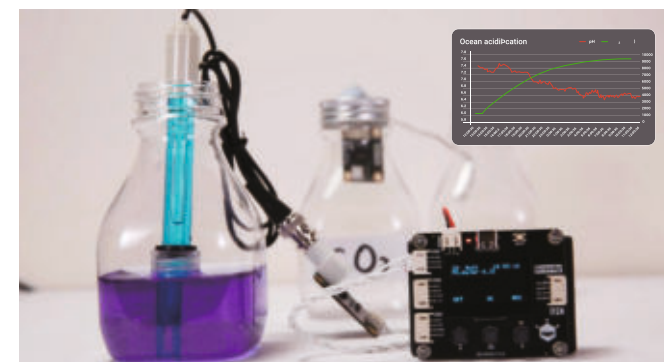
A multi-functional data acquisition module, get sensor data in a simpler way, ideal for exploratory experiments and interdisciplinary teachings.



16MB storage for storing real-time data with accurate time tags, with the capacity of 400,000 pieces of data.



Generate CSV files, easy for data analysis.



Digitalized scientific exploration

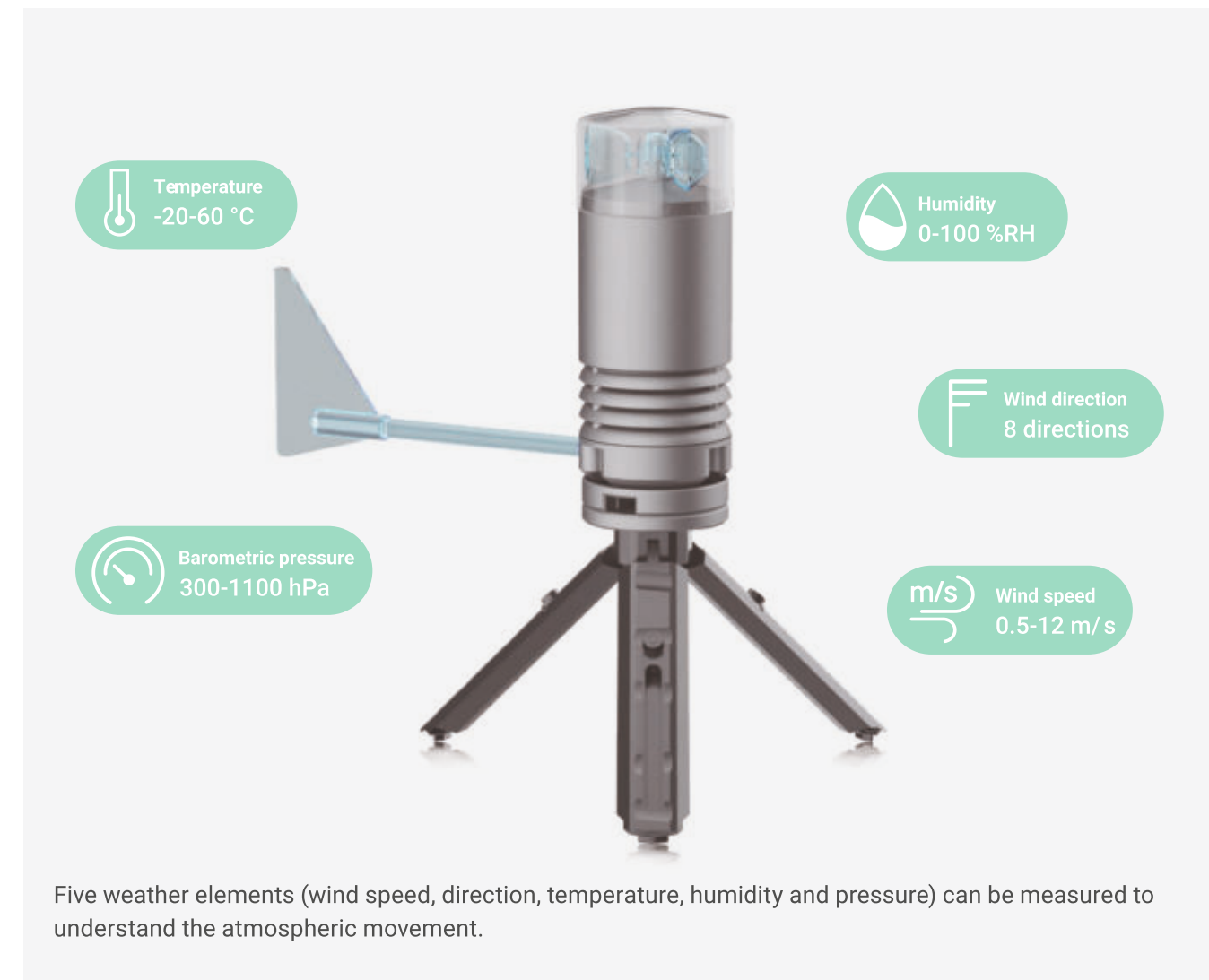


Plant monitoring system

# LARK WEATHER STATION

SKU: EDU0157

A small and portable weather station that takes you to experience real-time weather data wherever you go.



The device can collect a wide range of weather data and is compatible with various open-source hardware controllers. It also includes built-in storage for exporting data for analysis and supports extended sensors



Built-in 16MB storage space.



Small size, easy to store and more suitable for classroom teaching



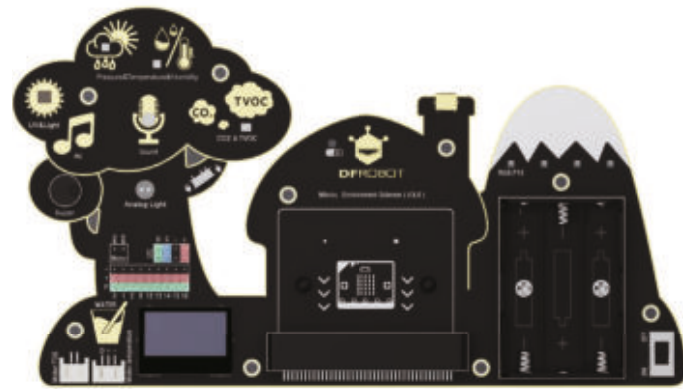
Flexible Expandability. Support UART and I2C communication modes and various microcontrollers.



# ENVIRONMENT SCIENCE EXPANSION BOARD FOR MICRO:BIT

A set of mobile scientific tools for exploring the mysteries of nature in the simplest way.

 micro:bit  Age • 10-16  Science  15 • Projects






-  Combination of natural environment and scientific experiments
-  Analysis of scientific experimental data using IoT technology
-  Access to Physical Science, Life Science, and Engineering Design

SKU: MBT0034

## ECODUINO - AN AUTO PLANTING KIT

The EcoDuino system makes your efforts to grow plants much easier.

 Age • 16-19  Science

-  Wireless communications
-  Remote control
-  Plant monitoring



SKU: KIT0003

# 05 | Design Challenge

BOSON Creativity Kit  
BOSON Inventor Kit  
DIY Electronics



## BOSON CREATIVITY KIT

Inspire creativity through crafts.

Coding-free

Age • 5-8

Design Challenge

17 • Lessons

37 • Modules



SKU: EDU0085-EN



Combine with Cubee cardboard sheets to quickly build up fun projects



Plug and play without a computer.



Learn together with 17 hands-on projects



A set of various sensors including temperature, light, motion, humidity, sound, etc.



Combine with Cubee cardboard sheets to quickly build up fun projects.



Plug and play without computer.



Learn together with 17 hands-on projects.



## BOSON BOSON INVENTOR KIT

Electronic blocks that develop logical & creative skills.

Coding-free

Age • 6-12

Design Challenge

20 • Lessons

36 • Modules



SKU: TOY0083



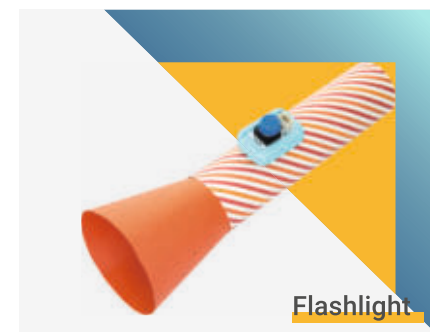
36 BOSON modules(including 9 input modules, 7 actuators, 20 function and power modules)



13 activity cards and 5 paper sheets that teach kids how to build interactive projects with LEGO blocks, wearable materials



Provides 20 online lessons, covering dexterous tools design, fun games, and creative Invention



Flashlight



Walking Robot



Night Light



## 4-CLAYING INTERACTIVE KIT

A fun-to-play kit that makes your sculptures "alive".

Age • 5-8

45 mins to assemble



SKU: TOY0057



Vibrant colored, toxic free lightweight modeling clay



High quality color LEDs and motion sensors

## 4-SOLDERING ZOO ANIMAL KIT

The first kit for kids to learn soldering.

Age • 6+

1 hour to assemble



Customizable animal characters and scenes



Soft light RGB LED with nice transitions



RoHs-free, smooth PCB with immersion-gold, environment-friendly



SKU: TOY0055

## 4-SOLDERING LIGHT CHASER BEAM ROBOT KIT

Make your own BEAM robot in an easy way.

Age • 8+

1.5 hours to assemble



SKU: TOY0060



Interactive with light without programming



Easy to assemble and solder, coding-free



RoHs-free, smooth PCB with immersion-gold, environment-friendly

## INSECTBOT HEXA

An Arduino Based Walking Robot Kit For Kids.

Age • 11-14

2 hours to assemble



Walks steadfast everywhere



Can be programmed with graphical language Ardublock



Can be controlled by Bluetooth



SKU: KIT0090

## WEATHER STATION KIT WITH SOLAR PANEL

Develop kids' interest in natural science.

Age • 15-17

Science

2.5 hours to assemble



SKU: KIT0094



Measures the data of concerning temperature, humidity and barometric pressure



With a solar panel to provides auxiliary power supply

## BEGINNER KIT FOR ARDUINO

For electronic circuit learning.

Age • 15+

15 Projects

Teaching hours • 12-16



Includes common electronic components, e.g. resistors with different resistance values, LED and photosensitive diode



Supports mobile APP to view the learning course and download the code



15 project cards suitable for diversified and flexible use in classroom



SKU: DFR0100

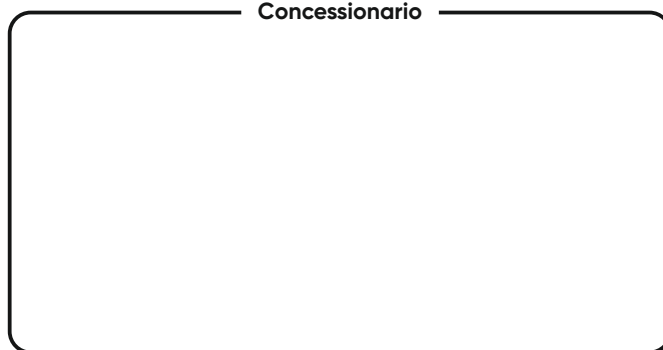


Scarica il catalogo completo



Cataloghi digitali, alberi felici:  
scegli **Abintrax** che con **mydidactstore**,  
abbraccia la sostenibilità!

Concessionario



**Abintrax s.r.l.**

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tel. +39 080 2149700 | [www.abintrax.com](http://www.abintrax.com) | [info@abintrax.com](mailto:info@abintrax.com)

[www.mydidactstore.it](http://www.mydidactstore.it)